### Myrne: The Quest Crack 64 Bit



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### **About This Game**



Myrne: The Quest is a first-person action-RPG. It's the follow-up of <u>Song of the Myrne: What Lies Beneath</u> (no need to have played it to fully enjoy this one though).

The Quest is a single player game, following a story, where everything is hand-crafted (no procedural generation, just love^^).

Get back to the world of the Myrne with its silly humor and discover why the night never goes away in this new region... Or don't, you're just here for that magic artifact after all, no way this malediction will have anything to do with your personal quest... Erm...



## Key features

- This time, see everything through the eyes of your character in a fully 3D environment, you'll finally be able to see the Myrne in the Sky... and familiar faces too (not in the sky though).
- Build your character as you please. The game isn't class based so you're free to choose and mix (!) your own play styles at any time (well, maybe the final boss fight is the wrong moment to start practicing your skill with a bow). Cast fireballs while wearing an heavy plate armor, pierce enemies with your trusty lance or just stab them with a stake if that's your thing (the weapon's pretty weak though, I'm judging you).
- ► Your character evolves according to your playstyle. Using heavy armor will make you better with them; hitting broken things with a hammer will somehow improve your capacity at fixing things, while actually fixing the said broken things, sick!
- Create potions, scrap unused weapons and armors to fix your stuff, craft more arrows or just pile up a lot of scrap... why are you doing this?
  - ► Talk with silly characters to get quests (like all adventurers, you just can't say no, do you?). If monsters don't kill you, the silliness and lack of basic logic of the villagers surely will.
    - Explore dungeons to get better loot... to... explore more dungeons? It makes sense I guess.
- As usual with Myrne games, the OST (by Dane Ashton and Jamal Green, mostly) is available for free (even if you don't own the game). You can find it on Youtube too!



# Who made this ?

I'm just one guy, trying to create fun RPGs (and hopefully succeeding). I take inspirations in games like Arx Fatalis, Morrowind, Arcanum, tabletop RPGs and even boardgames (like Descent 2nd ed., Mistfall, Level 7: Omega Protocol). Do you play boardgames? You should, it's amazing once you've burned your Monopoly and bought real games. Why am I telling you that?! Keep playing on a computer! GET BACK!

I started crafting games in 2014 (maybe a little before, but nobody wants to hear about those awful, never-to-be-released projects anyway) and already released a game on Steam (that got positives reviews, too^^). I did make some other small projects for Ludum Dare and other game jams too. They all share the same universe which I intend to keep expanding through future games too, so stay tuned ;)

Title: Myrne: The Quest Genre: Action, Indie, RPG Developer: Beldarak Games Publisher: Beldarak Games Release Date: 31 May, 2017

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### Minimum:

**OS:** Windows XP and superior versions (7, 8, 10,...)

Processor: SSE2 instruction set support

Memory: 8 GB RAM

Graphics: shader model 2.0, generally everything made since 2004 should work.

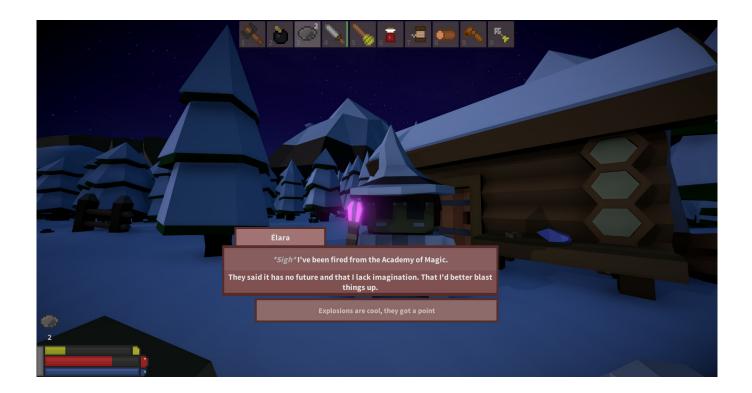
DirectX: Version 9.0

Storage: 540 MB available space

English,French







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Love it! I wish more people knew about this game, sure it would be a hit!. Amazing game. I wish high up youtubers knew about this game. 1. for the developer to get more money to make the game better. And also this game is just amazing and i think everyone should play it.. What a pleasure to come back in this funny word of the Myrne ! Really great to see that the ambience and the humor are still there (and the poor billy too  $^{\wedge}$ ) !

Really great work for the design ! We can easily recognize some details from the previous game who was in 2D, but seeing them in 3D is like rediscovering them in a new way !

The gameplay is cool and really intuitive, and the difficulty is well calculated to feel some challenges without raging !

Also Thanks for the (free) OST ! I like that kind of music !

I hope you will continue to create game in the world of the Myrne !. Myrne: The Quest is a wonderful and lovingly crafted RPG. I really dig the artstye, the whit and the general atmosphere of the game. You can really feel the attention to detail the dev has put into it.

I'm currently playing a close combat character. The only downside I've encountered so far is that I'm having a hard time estimating the distance to my enemies and the range of my weapons.. Fun casual RPG.

I think most rpgers may find this a relaxing few h of simpel fun gameplay.

The story is pritty fun but the more intresting part is all the silly NPCs in the game and silly books. Most books are simply 1 line text but there is qute a few that is a few pages.

The combat is decent. Pritty hard to see how far away the enemy is for melee and i have little understanding why anyone woud focus on piercing wepons...you need to second another wepon for all the undead and sure thats doabel and same go to slashing...they aint any better then bashing in any way as far as i see it. Magic is most of the part more of a support thing...you can try to main it but you will have to use alot of mana pots (theres qute a few around) or stand around waiting for mana to reg.

The length is perfect for me. I took qute some times to do useless stuff and going the wrong way abit.

I like that the quests dont hold your hand. You simply get a task and you have to think for yourself abit how to finish it.. Edit:The game is fun, despite the few glitches. Amazingly, the creator of Myrne: The Quest is still taking care of their game and fixing crashes and bugs! Even better, they actually interact with those who play the game, which allows them to fix bugs and crashes more efficiently!

I reccomend the game becase, despite all its glitches, it's super fun, and is much more interesting than the normal bs you see that fails to be an RPG (if that's what it's classified at? Can't remember, been up all night to 6:40 a.m. playing this game xD).. Fun game, but it does hang for me when I go into this dungeon, its the first one agter fighting the blobs and the bandits. Looks like an archway with door on it. Frustraing to start over even knowing the bed is near the door for a save.

I give this game 3 stars, I would give it a solid 5. Very fun, puzzels are not too hard. Love how the rat jumps oput of the way real quick. Lots of little suprises in this game. But... the game hangs up when going in that dam dungeon.

Fix this issue.. I enjoyed the game... until the end.

The Good. +Quirky but fun graphics. +Simple but effective stat system. +Nice sound track.

The Bad. -Fewer dungeons\/areas to explore than I was expecting from the description. -Repetetive and simple enemies.-Only one real boss fight.-Limited weapon selection.

The Ugly.

:( They went with what is becoming one of my least favorite trends in gaming: The Extreme Cliffhanger. The end has no boss fight and you are left with your quest uncompleted and the bad guy disappearing with a grin. With an ending in a similar vein to Halo 2, Rage, Divinity 2 and it's expansion (My most despised), and more recently, Planet explorers, or the Doom reboot.

This might as well have an episode one somewhere in the title, because that's what it is.

Nice...but change to manual saves.. Where do I start, well what\u2019s not to like about this game it\u2019s short and sweet, It\u2019s combat system feels satisfying, it\u2019s got it\u2019s funny writing, and the funny side quests too, the main character have clear motivations, nice soundtracks too (I don\u2019t feel repetitive) and much more!. Game is dank af. My review previously stated issues but the devs are awesome and actually fixed it. 11\/10. Myrne: The Quest comes after its predecessor in a higher fashion. The graphics are what you would expect if you jumped into the world of the previous game, but in 3D. The vibe of the previous game is still there with comedy and stats system. Overall I can say I enjoyed the adventure and look forward to a future release in the world of Myrne.. Game is dank af. My review previously stated issues but the devs are awesome and actually fixed it. 11/10. Fun game, but it does hang for me when I go into this dungeon, its the first one agter fighting the blobs and the bandits. Looks like an archway with door on it. Frustraing to start over even knowing the bed is near the door for a save.

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Fix this issue.. Short, nifty game that has a certain charm to it. Pick it up if you're looking for something fun and humorous, but can be finished in one or two sessions.. im not recommended this boring and unstable game, plus is that is little humourus.. Love it! I wish more people knew about this game, sure it would be a hit!. Fun casual RPG.

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